

Design of web-based boarding house information system at bunda kosan

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ABSTRACT

Technology can be said to be very important in today's life, increasingly advanced technological developments can make it easier for people to carry out daily activities. in a developed area, especially urban areas, of course, there are a lot of immigrants from outside the area to work, school, study, or vacation which of course they need a temporary place to live while carrying out their activities. one of them is to find a boarding house. a boarding house is a home-based business that provides a place or room to rent or live in to tenants who need a place. searching for a boarding house conventionally by asking the community or residents takes a long time to visit the place and compare it with other options. the purpose of this study is to design and produce systems and information that are precise and time efficient, the method used is observation and system development using the waterfall method. the design of a web-based boarding house rental information system can make it easier for users to search and rent without having to come directly to the location so as to save time and costs. can help boarding house owners carry out promotions so that many people know about boarding houses and assist in managing transaction data to make it easier to make payments directly.

I. Introduction

Technology can be said to have become an important part of people's daily lives today. The development of technology that is increasingly advanced and rapidly makes it easier for humans to carry out their life activities. In other words, humans and technology are two things that cannot be separated. The development of technology, of course, cannot be separated from the role of humans who continue to strive to create new technologies. In addition, the development of science and technology is also one of the factors that make these new technologies born. The human need for technology makes humans continue to innovate to develop it in various fields, one of which is in the world of education. In a developed area, especially urban areas, of course, there are a lot of immigrants from outside the area to work, school, study, or vacation which of course they need a temporary place to live while carrying out their activities. In general, members in searching for a boarding house use conventional techniques, such as asking friends, the boarding house, or asking directly the owner of the boarding house. When they ask the party, they generally ask about the facilities that will be obtained, the cost of the boarding house per month/ year, and the distance between the boarding house and the place of study. The obstacle that occurs is the time it takes can be very long because you have to visit places

and compare with other options. Therefore, a more efficient system is needed to make it easier for prospective members to determine the choice of boarding houses according to their choice in a relatively shorter time.

II. Literature Review

2.1. Definition of Design

Design is a process to define something to be done with using a variety of techniques in which involves a description of the architecture as well as details components and also the limitations that will be experienced during the work process is carried out [1].

2.2. Definition of web

Website is a page or a collection of pages used to display information on text, still or motion pictures, animation, sound, or a combination of all of them, both static and dynamic which form a series of interrelated buildings, each of which is connected by web pages [2].

2.3. Definition of Kost

Kost is a dwelling that provides room to live in, complete with standard furnishings boarding places: a bed and a closet. The payments are made monthly and annually, and the residents of the boarding house (usually called boarding children, even though they may not be children at all) usually do not pay electricity or other utility costs, except in certain conditions, for example bringing electronic equipment that consumes quite a lot of electricity [3].

III. Method

3.1. Data Collection Method

The first stage in a study is to collect data. The method that the author uses in data collection is literature study, observation, interviews.

Literatur Literature

Literature study is a method of collecting data by tracing and studying literature sourced from books, media, experts and the results of research that has been done before or previous research which aims to develop a theoretical basis for conducting this research [4].

Observations

Performed by the author by documenting the owners of the boarding house, as well as to obtain the appropriate coordinates.

Interview

Interview is a method of collection data by asking the parties involved in this case, namely the owner of the boarding house and the seekers of the boarding house. This interview was conducted to obtain the necessary information.

3.2. System Development Method

In system engineering, the method that the author uses for the design and Build Information System for Disilaberanti boarding house rental is to use the waterfall method. The waterfall method is a classical method that is systematic, sequential in building software. It is also called the waterfall method because the steps that are passed must run sequentially. Development with the waterfall method is carried out in five stages, namely Requirements Analysis (requirements), System Design (design), System Implementation (implementation), System Testing (testing), and System Maintenance (maintenance).

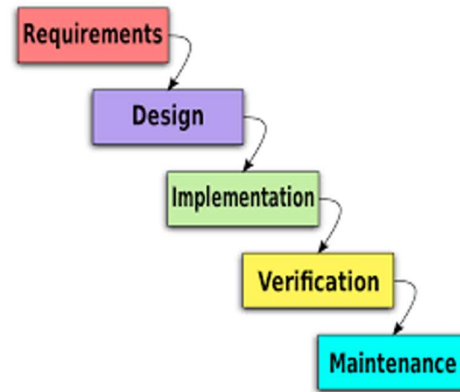


Figure 1. Waterfall Method

IV. Results and Discussion

4.1. Overview of the ongoing System The

Ongoing analysis is the main step that must be carried out before giving the proposed system form. Because basically there must be a foundation to build a system, bias in the form of problems that occur and must be resolved immediately. The following is a running use case.

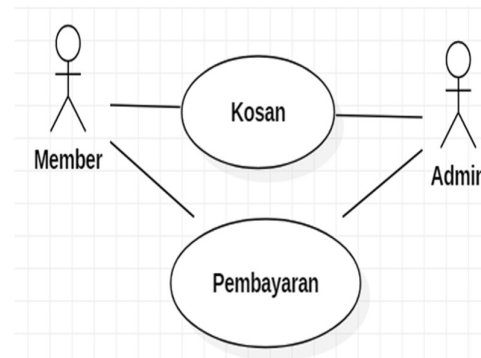


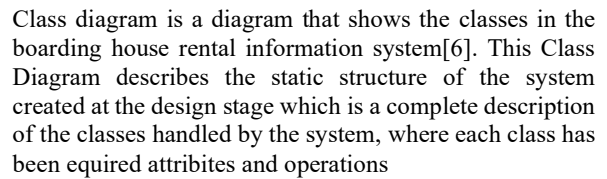
Figure 2. Use Case

Members look for boarding houses manually, namely by going around places that provide boarding houses. After the member gets a boarding house and meets the owner, they will make a payment or transfer charge.

4.2. Proposed System Design

In the analysis of the proposed system, a web-based boarding house rental information system will be built which will provide convenience to boarding house seekers, especially students and also provide convenience for boarding house owners to promote their boarding houses. In this system, a boarding house rental information system application is built on a web-based basis that can be accessed according to their respective access rights. Each student who will place an order than they will be directed to register a member first so they can login. The system

Class Diagram



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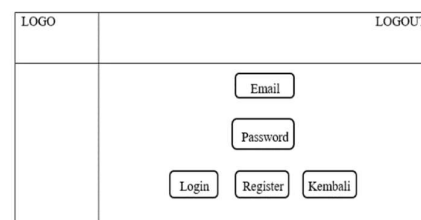
classDiagram
    class TblLoginMember {
        +Email address
        +Password
        +Login()
        +Register Member()
        +Kembali Keberanda()
    }
    class TblRegisterMember {
        +Nama Lengkap
        +Password
        +Email
        +No Hp
        +Alamat
        +Daftar()
    }
    class TblPemesananRumahKos {
        +Tanggal Pemesanan
        +Durasi Perbulan
        +Pesan()
    }
    class TblDataMember {
        +Nama Pemesan
        +No Hp
        +Nama Hunian
        +Tanggal Mulai
        +Durasi Perbulan
        +Edit()
        +Hapus()
    }
    class TblPembayaranSewa {
        +Tanggal Pemesanan
        +Nominal Pembayaran
        +Bukti Pembayaran
        +Ok()
    }
    class TblDataPembayaranSewa {
        +Id
        +Nama
        +Hunian
        +Tanggal Pembayaran
        +Nominal
        +Bukti Transfer
        +Bulan-Tahun
        +Status
        +Edit()
        +Hapus()
    }
    class TblLoginAdmin {
        +Username
        +Password
        +Login()
    }
    class TblKomplain {
        +Perihal
        +Isi
        +Ok()
    }
    class TblDataKomplain {
        +Id
        +Nama Member
        +Nama Hunian
        +Perihal
        +Keluhan
    }
    class TblHunian {
        +Id
        +Nama
        +Jenis
        +Fasilitas
        +Status
        +Harga
        +Gambar
        +Edit()
        +Hapus()
    }

    TblLoginMember -- TblRegisterMember
    TblRegisterMember -- TblPemesananRumahKos
    TblPemesananRumahKos -- TblDataMember
    TblPemesananRumahKos -- TblPembayaranSewa
    TblPemesananRumahKos -- TblKomplain
    TblPemesananRumahKos -- TblDataKomplain
    TblDataMember -- TblPembayaranSewa
    TblDataMember -- TblLoginAdmin
    TblPembayaranSewa -- TblDataPembayaranSewa
    TblKomplain -- TblDataKomplain
    TblLoginAdmin -- TblHunian
    TblDataPembayaranSewa -- TblHunian
    TblDataKomplain -- TblHunian
  
```

Description: member: before logging in the member is directed to register a member first. Then members log in and place an order. Admin: admin will log in as the owner who will manage the cost data.

Design

1. Home Admin



2. Residential Data



Figure 7. Residential Data

3. Member Data

LOGO								LOGOUT
	Id	Nama Pesanan	Password	Email	Status	No HP	Alamat	Aksi

Figure 8. Member Data**4. Order Data**

LOGO								LOGOUT
	Id	Nama Pesanan	Password	No HP	Nama Hunian	Tgl Mulai	Durasi Per Bulan	aksi

Figure 9. Order Data**5. Rental Data**

LOGO									LOGOUT
	Id	Nama	Hunian	Tgl Pembayaran	Nominal	Bukti Tf	Bulanan-Tahunan	Status	Aksi

Figure 10. Rental Data**6. Complaint Data**

LOGO							LOGOUT
	Id	Nama Member	Nama Hunian	Perihal	Isi Keluhan	Aksi	

Figure 11. Complaint Data**7. Home Page**

LOGO							LOGOUT
	Id	Nama Member	Nama Hunian	Perihal	Isi Keluhan	Aksi	

Figure 12. Home Page**8. Order Form**

LOGO	Beranda	Seputar Kos	Status Pembayaran Sewa	Logout
Pemesanan Kos				
Tanggal <u>Mulai</u> : <input type="text"/>				
Durasi Per <u>Bulan</u> : <input checked="" type="radio"/> 1 Bulan <input checked="" type="radio"/> 3 Bulan <input checked="" type="radio"/> 6 Bulan				

Figure 13. Order Form**9. From Rental Payment**

LOGO	Beranda	Seputar Kos	Status Pembayaran Sewa	Logout
Form Pembayaran Sewa				
Tanggal <u>Pembayaran</u> : <input type="text"/>				
Nominal <u>Pembayaran</u> : <input type="text"/>				
Bukti Transfer <u>Pembayaran</u> : <input type="text"/>				

Figure 14. Form Rental Payment**10. Complaint Form**

LOGO	Beranda	Seputar Kos	Status Pembayaran Sewa	Logout
<u>Perihal</u> : <input checked="" type="radio"/> Air <input checked="" type="radio"/> Listrik <input checked="" type="radio"/> Keran Air <input checked="" type="radio"/> Lampu <input checked="" type="radio"/> Kerusakan lainnya				
<u>Isi</u> : <input type="text"/>				

Figure 15. Complaint Form**11. Form Payment Status Lease**

LOGO	Beranda	Seputar Kos	Status Pembayaran Sewa	Logout
Status Pembayaran Sewa Seluruh Member				
Nama	Hunian	Bulan – Tahun	Status	

Figure 16. Form Payment Status Lease

V. Conclusion

From the research and implementation that has been done by the author on the Web-Based Boarding House Rental Information System at Kos Bunda, it can be concluded

1. This information system can help boarding house seekers to be more easily effective and time efficient.
2. This system can help boarding house owners to do promotions so that many people know about their boarding houses.
3. This information system can assist in managing transaction data to make it easier. In making payments, you can pay via transfer or directly.
4. This system helps boarding house owners provide information about existing facilities to make it easier for boarding house seekers, and also members can make complaints if there is any inconvenience or problem.

VI. Suggestion

It is hoped that the design of a web-based boarding house rental information system at the mother's boarding house can be developed even better so that it becomes a reference for readers of.

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